

Demo Reel 2017 - Breakdown

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Blue Bunny “Eyes”

- Responsible for texture and look development of eyes and skin
- Sculpted various faces for client approval

Cox “Five Buck Quintet”

- Responsible for lighting
- Textured and look deved body, bow ties, and one of the antlers
- Tech fixed all animations

POM “Finding Your Roots”

- Responsible for texture and look development of figure
- Animated texture to match animation

Clash of Clans “Balloon Parade”

- Responsible for lighting and layout
- Textured and look deved balloon

Baycrest

- Responsible for texture and look development of victrola
- Responsible for initial light set up

Arconic “The World of the Jetsons, Reimagined”

- Responsible for lighting
- Look deved underside of vehicle and interior

Blue Bunny “In the House” & “By a Hare”

- Responsible for lighting
- Adjusted length of grass based on comments

Gatorade “Sports Fuel”

- Responsible for look development of Smart Bottle

Infiniti Q60 “Sophia Chang”

- Responsible for texture and look development of shoe
- Sculpted details in Zbrush

Clash of Clans “Magnificent”

- Responsible for texture and look development of interior

Destiny 2 “New Legends Will Rise”

- Responsible for lighting

Renault “Kwid”

- Lighting lead

Honda “Holiday Sing-Along CR-V”

- Responsible for layout, lighting, look development, and texture
- Modeled environment for window display
- Designed and animated expressions of nutcrackers